## Lynx Touch Zone and Key programming help sheet

## Zone Programming Zones 1-48 ("Keys" should not be edited from the "Zones" section)

**Select Device Type**. The Device Type selected will determine which Response Types are available for the Zone. If the "Device Type" selected is Door, Window, Motion Sensor, or Glass Break, the Device Type will also be displayed/spoken after the descriptor.

The system displays the following options for Hardwire Zone1:

New (unused)

Door (E/E 1 & 2, Perimeter, R Monitor, G Monitor, R Response, G Response)

Window (E/E 1 & 2, Perimeter, Day/Night, R Monitor, G Monitor, R Response, G Response)

The system displays the following options for Zones 2-48:

New (unused Zone)

Door (E/E 1 & 2, Perimeter, R Monitor, G Monitor, R Response, G Response)

Window (E/E 1 & 2, Perimeter, Day/Night, R Monitor, G Monitor, R Response, G Response)

Motion Sensor (Perimeter, Interior Follower, Interior Delay, R Monitor, G Monitor, R Response, G Response)

Glass Break (Perimeter, R Monitor, G Monitor, R Response, G Response)

Smoke Detector (Fire No Verification, Fire With Verification)

Heat Sensor (Fire No Verification)

Carbon Mono. Det. (Carbon Monoxide)

Temperature (24 Hour Auxiliary, Monitor, R Monitor, G Monitor, R Response, G Response)

Flood (24 Hour Auxiliary, Monitor)

Environmental (24 Hour Auxiliary, Monitor, R Monitor, G Monitor, R Response, G Response)

Medical (24 Hour Audible, 24 Hour Auxiliary)

Fire (Fire No Verification)

Police (24 Hour Silent, 24 Hour Audible, 24 Hour Auxiliary)

Other All Zone Types

Zone 95 is Fire, Zone 96 is Medical, Zone 99 is Police

**Select Response Type.** The Response Types available for the Zone are determined by the Device Type selected.

The system displays the following options for Zone Types:

Entry Exit 1 (Door, Window, Other)

Entry Exit 2 (Door, Window, Other)

Interior Follower (Motion Sensor, Other)

Perimeter (Door, Window, Motion Sensor, Glass Break, Other)

Day Night (Window, Motion Sensor, Other)

Interior With Delay (Motion Sensor, Other)

24 Hour Silent (Police, Other)

24 Hour Audible (Medical, Police, Other)

24 Hour Auxiliary (Temperature, Flood, Environmental, Medical, Police, Other)

Fire No Verification (Smoke Detector, Heat Sensor, Fire, Other)

Fire With Verification (Smoke Detector, Other)

Carbon Monoxide (Carbon Mono. Det., Other)

Silent Burglary (Other)

Trouble (Other)

Resident Response (Door, Window, Motion Sensor, Glass Break, Temperature, Environmental, Other)

General Response (Door, Window, Motion Sensor, Glass Break, Temperature, Environmental, Other)

No Response (Other)

Monitor (Temperature, Flood, Environmental, Other)

Resident Monitor (Door, Window, Motion Sensor, Glass Break, Temperature, Environmental, Other)
General Monitor (Door, Window, Motion Sensor, Glass Break, Temperature, Environmental, Other)

Arm Away (Other) Arm Stay (Other) Disarm (Other)

## Key Programming Zones 49-64 (16 zones, if more are needed panel will put them in lower zones)

Tools-Program-Keys Select Add New

Select 'Key Type' 1 to 8 Button, Select the User the Key will be tied to, Select Serial number to enroll.

'Zone' is the STARTING zone of the 1 to 8 button key. The system displays the next available key Zone number. Select 'Zone' to manually enter a specific Zone Number on the displayed keypad. Press 'Clear' then enter a two digit zone number (49-64), then press Done. If the desired Zone Number is not available, the system returns to the previous screen. If an invalid zone is entered or there are not enough free zones after that zone number to support all the buttons on the key the system displays "Empty Zones not Available!" If you press "Add New" and there are not enough consecutive zones left above 49, the panel will use the next available protection zone (2-48) for the fob. So you can have more then 16 key zones.

Select the desired Button Key and enter a function for each button key.

The system displays the following options:

Disarm

Arm

Away

Arm Stay

No Response

24 Hour Silent

24 Hour Audible

24 Hour Auxiliary

Silent Burglary

Fire No Verification

Button Key 1 = Loop 3 Serial Number 1

Button Key 2 = Loop 2 Serial Number 1

Button Key 3 = Loop 4 Serial Number 1

Button Key 4 = Loop 1 Serial Number 1

Button Key 5 = Loop 3 Serial Number 2

Button Key 6 = Loop 2 Serial Number 2

Button Key 7 = Loop 4 Serial Number 2

Button Key 8 = Loop 1 Serial Number 2

Note: You can not Edit the Zone number or Serial Number of a key once it is saved, you can only delete it and reprogram)

<sup>\*</sup> Options are the same for each Button/Zone combination.